

## All-Star Acrobats

### Objective:

Place your planes in order to create Trick Stunts or execute daring Chained Manoeuvres to earn the most Competition Points (CPs) by the end of the competition and claim the title of **Barnstorming World Champion**.

### Flight Checklist

**1) Perform a Stunt:**

Choose 2 actions – repeat actions permitted.

You may play one Skill & Tactic card at any time during this step.

a) Dispatch a Plane OR

b) (Adjust Heading) Move a Plane

**2) Score Stunt Formations:**

Adjust the Stunt Tracker as required. If you land on an Expertise Level Up or execute a Chained Manoeuvre of 6 or more planes, take the top appropriate level Expertise Bonus card. \*

**3) Replace Skill & Tactic Cards:**

You may first discard one card then draw cards until you have two cards in hand.

*\* Expertise Bonus cards may be played at any time during your turn.*



## Diamond Dazzlers

### Components for PnP Version

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### Flight Checklist

**1) Perform a Stunt:**

Choose 2 actions – repeat actions permitted.

You may play one Skill & Tactic card at any time during this step.

a) Dispatch a Plane OR

b) (Adjust Heading) Move a Plane

**2) Score Stunt Formations:**

Adjust the Stunt Tracker as required. If you land on an Expertise Level Up or execute a Chained Manoeuvre of 6 or more planes, take the top appropriate level Expertise Bonus card. \*

**3) Replace Skill & Tactic Cards:**

You may first discard one card then draw cards until you have two cards in hand.

*\* Expertise Bonus cards may be played at any time during your turn.*



## Target Twisters

### Objective:

Place your planes in order to create Trick Stunts or execute daring Chained Manoeuvres to earn the most Competition Points (CPs) by the end of the competition and claim the title of **Barnstorming World Champion**.

### Flight Checklist

**1) Perform a Stunt:**

Choose 2 actions – repeat actions permitted.

You may play *one* Skill & Tactic card at any time during this step.

a) Dispatch a Plane OR

b) (Adjust Heading) Move a Plane

**2) Score Stunt Formations:**

Adjust the Stunt Tracker as required. If you land on an Expertise Level Up or execute a Chained Manoeuvre of 6 or more planes, take the top appropriate level Expertise Bonus card. \*

**3) Replace Skill & Tactic Cards:**

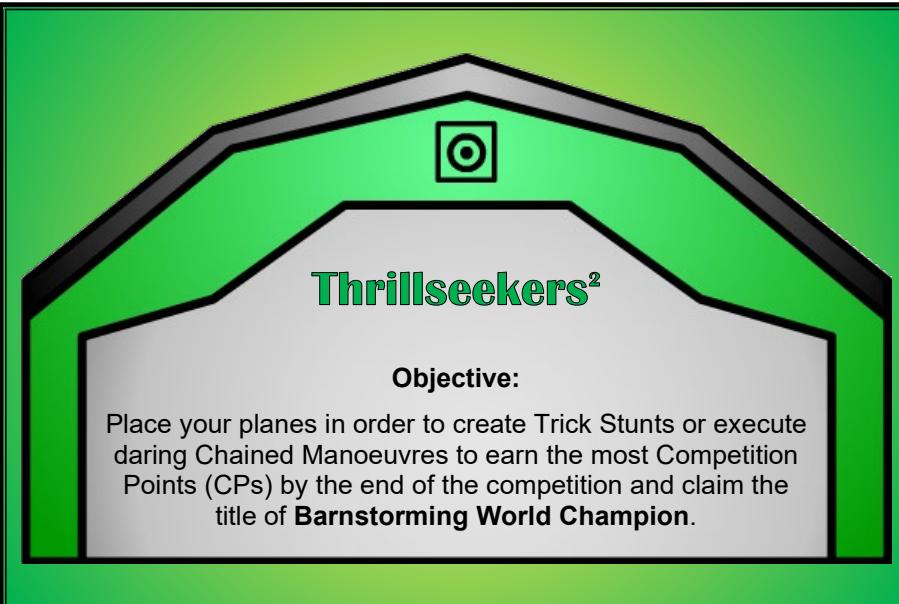
You may first discard one card then draw cards until you have two cards in hand.

*\* Expertise Bonus cards may be played at any time during your turn.*

# Barnstormers

### Components for PnP Version

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## Thrillseekers<sup>2</sup>

### Objective:

Place your planes in order to create Trick Stunts or execute daring Chained Manoeuvres to earn the most Competition Points (CPs) by the end of the competition and claim the title of **Barnstorming World Champion**.

### Flight Checklist

**1) Perform a Stunt:**

Choose 2 actions – repeat actions permitted.

You may play *one* Skill & Tactic card at any time during this step.

a) Dispatch a Plane OR

b) (Adjust Heading) Move a Plane

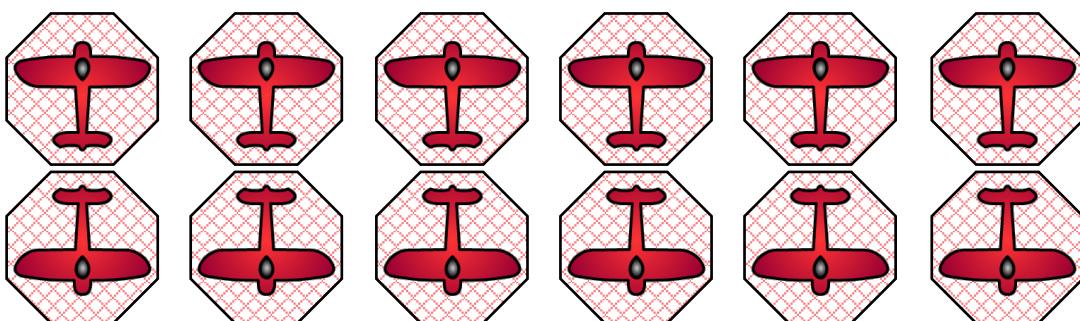
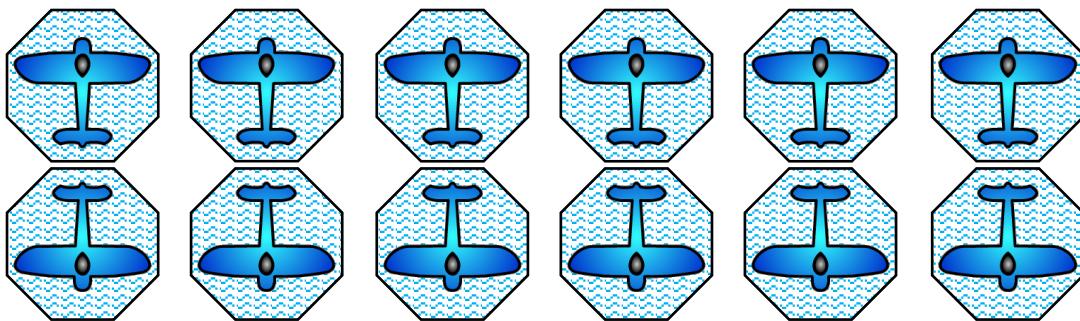
**2) Score Stunt Formations:**

Adjust the Stunt Tracker as required. If you land on an Expertise Level Up or execute a Chained Manoeuvre of 6 or more planes, take the top appropriate level Expertise Bonus card. \*

**3) Replace Skill & Tactic Cards:**

You may first discard one card then draw cards until you have two cards in hand.

*\* Expertise Bonus cards may be played at any time during your turn.*



Local  
4  
Tricks

Local  
Qualifier

Regional  
6  
Tricks

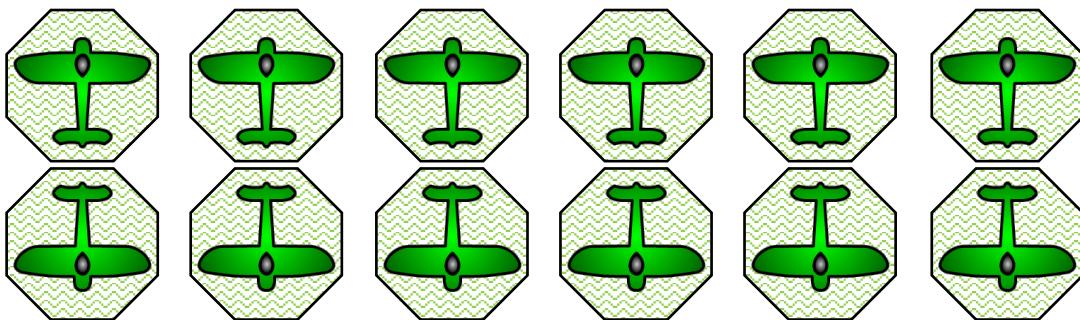
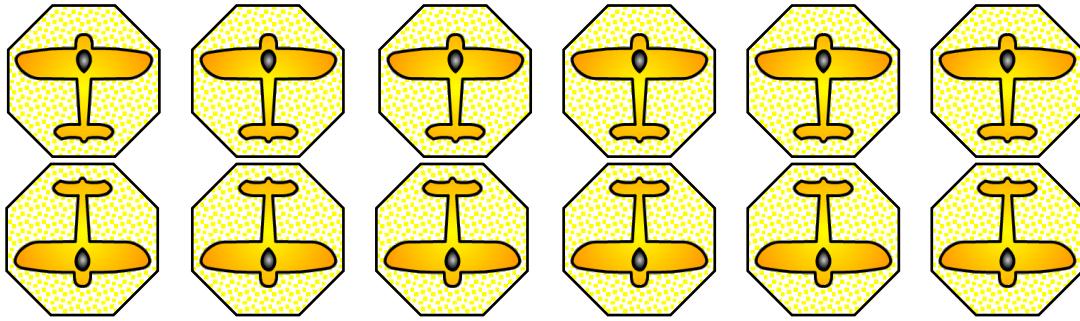
Regional  
Titles

National  
9  
Tricks

National  
Titles

Extreme  
12  
Tricks

Extreme  
Titles



# Barnstormers

Components for PnP Version

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