

<p><b>Expertise Bonus</b></p> <p><b>+1 Action</b></p> <p>When performing a stunt, dispatch or move an extra plane.</p>	<p><b>Expertise Bonus</b></p> <p><b>+1 Action</b></p> <p>When performing a stunt, dispatch or move an extra plane.</p>	<p><b>Expertise Bonus</b></p> <p><b>+1 S&amp;T Card</b></p> <p>Take the top Skill and Tactic card and add to your hand.</p>	<p><b>Expertise Bonus</b></p> <p><b>+1 S&amp;T Card</b></p> <p>Take the top Skill and Tactic card and add to your hand.</p>	<p><b>Expertise Bonus</b></p> <p><b>Play 2 S&amp;T Cards</b></p> <p>Play both Skill and Tactics cards when performing a stunt.</p>	<p><b>Expertise Bonus</b></p> <p><b>Play 2 S&amp;T Cards</b></p> <p>Play both Skill and Tactics cards when performing a stunt.</p>
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<p><b>Expertise Bonus</b></p> <p><b>Recall any Planes</b></p> <p>Select any 2 planes and return them to their hangar(s).</p>	<p><b>Expertise Bonus</b></p> <p><b>Reset any Headings</b></p> <p>Reset the heading of any 2 planes to the direction of your choice.</p>	<p><b>Expertise Bonus</b></p> <p><b>Play all S&amp;T Cards</b></p> <p>Play all your Skill and Tactics cards when performing a stunt.</p>	<p><b>Expertise Bonus</b></p> <p><b>Immunity to Freak Events</b></p> <p>Use this card to ignore any Freak Event.</p> <p>Display this card until required.</p>	<p><b>Expertise Bonus</b></p> <p><b>Reset and Move Planes</b></p> <p>Reset the heading of any 2 planes and move them one air space.</p>	<p><b>Expertise Bonus</b></p> <p><b>Reserve a Trick Stunt</b></p> <p>Choose any Trick Stunt to reserve for your use only.</p> <p>Display stunt until completed and scored.</p>



**Expertise  
Bonus**

**+2 Actions**

When performing  
a stunt, dispatch  
or move 2 extra  
planes.

**Expertise  
Bonus**

**+2 Actions**

When performing  
a stunt, dispatch  
or move 2 extra  
planes.

**Expertise  
Bonus**

**Reset and  
Move Planes**

Reset the  
heading of any 2  
planes and move  
them one air  
space.

**Expertise  
Bonus**

**Reset and  
Move Planes**

Reset the  
heading of any 2  
planes and move  
them one air  
space.

**Expertise  
Bonus**

**Reserve a  
Trick Stunt**

Choose any Trick  
Stunt to reserve  
for your use only.

Display stunt until  
completed and scored.

**Expertise  
Bonus**

**Reserve a  
Trick Stunt**

Choose any Trick  
Stunt to reserve  
for your use only.

Display stunt until  
completed and scored.

**Expertise  
Bonus\***

For your  
barnstorming  
stunt expertise.  
  
Earn 5 CPs bonus  
from the Judges.

Keep this card.

**Expertise  
Bonus\***

Earn 5 CPs  
from the Judges  
for the best  
performing plane  
of the show.

Keep this card.

**Expertise  
Bonus\***

**Flying Aces**

Chained  
manoeuvres of  
5 or more planes  
earn another  
Bonus card.

Display and keep this card.

**Expertise  
Bonus\***

**Flying Aces**

Chained  
manoeuvres of  
5 or more planes  
earn another  
Bonus card.

Display and keep this card.

**Expertise  
Bonus**

**Reset Your  
Headings**

Reset the  
heading of any to  
all of your planes  
to the direction of  
your choice.

**Expertise  
Bonus**

**Discard 2  
Trick Stunts**

Discard any 2  
Trick Stunts and  
replace them with  
a new ones.

**Expertise  
Bonus\***

**Precision  
Flying**

Score double  
points for one  
Trick Stunt.

Keep this card.

**Expertise  
Bonus\***

**Precision  
Flying**

Score double  
points for one  
Trick Stunt.

Keep this card.

**Expertise  
Bonus**

**Discard all  
Trick Stunts**

Clear the current  
set of Trick Stunts  
and replace them  
with a new set.

**Expertise  
Bonus**

**Discard 2  
Trick Stunts**

Discard any 2  
Trick Stunts and  
replace them with  
a new ones.

**Expertise  
Bonus**

**Recall Rival  
Planes**

All your rivals  
must select a  
plane to return  
to their hangar.

**Expertise  
Bonus**

**Reset Your  
Headings**

Reset the  
heading of any to  
all of your planes  
to the direction of  
your choice.

